TOWARDS GLANCEABLE ON-DEMAND AR CONVERSATION VISUALIZATION

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Each bar represents the percentage of time spent on a topic, along with a timestamp marking the end of the conversation block.

Image Caption: Initial Prototype showing a conversation in 5 minute blocks of time (Glitch, D3, OpenAI Whisper, OpenAI GPT-4o). Overlayed over an image to simulate AR view through XReal glasses.

Buttons allow navigation through previous and current conversation topics.

The 'selected' conversation topic (in pink) shows a representative sentence to provide context for the topic classification.

All other topics show only the classification title, to minimize display area.
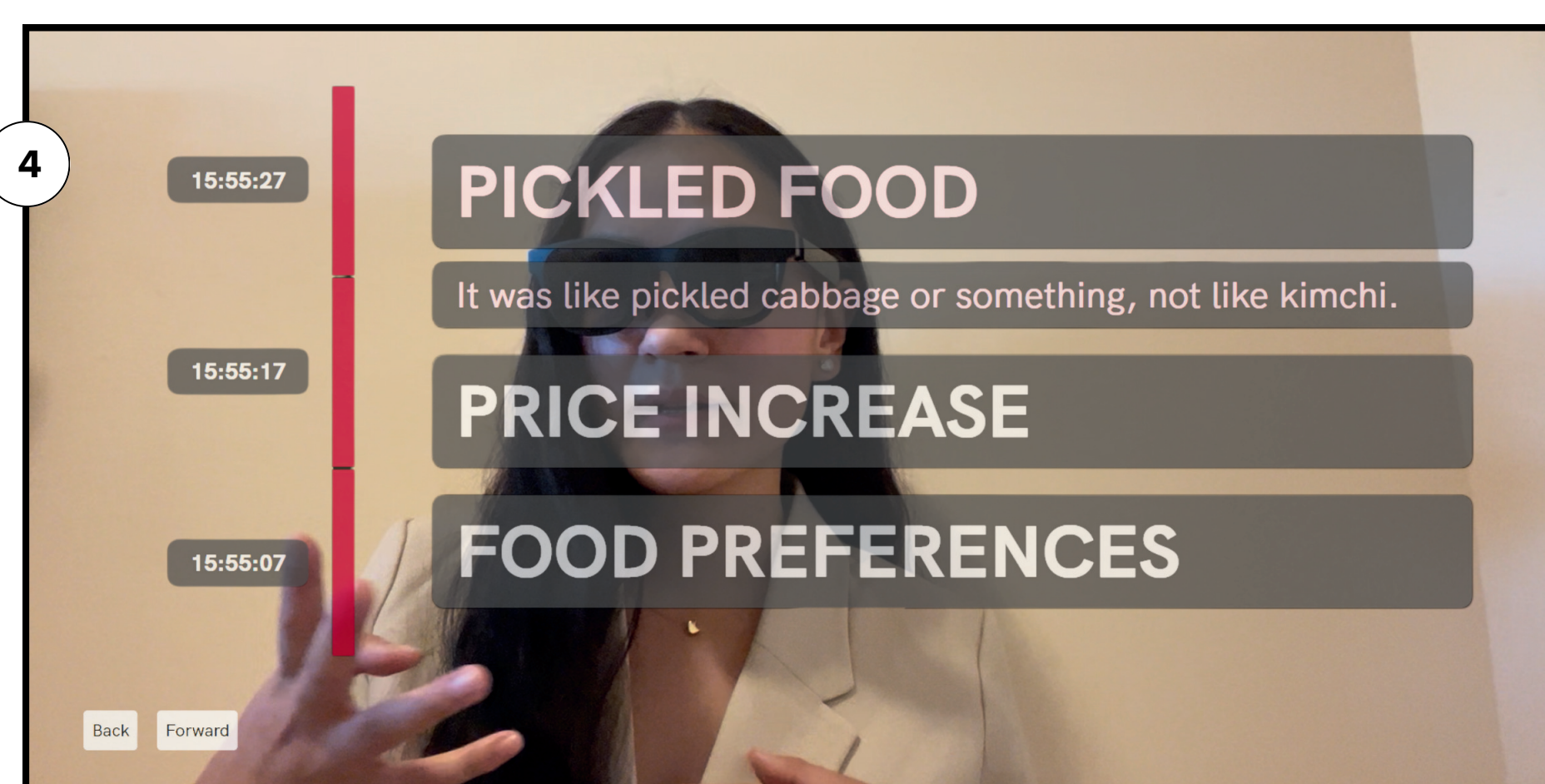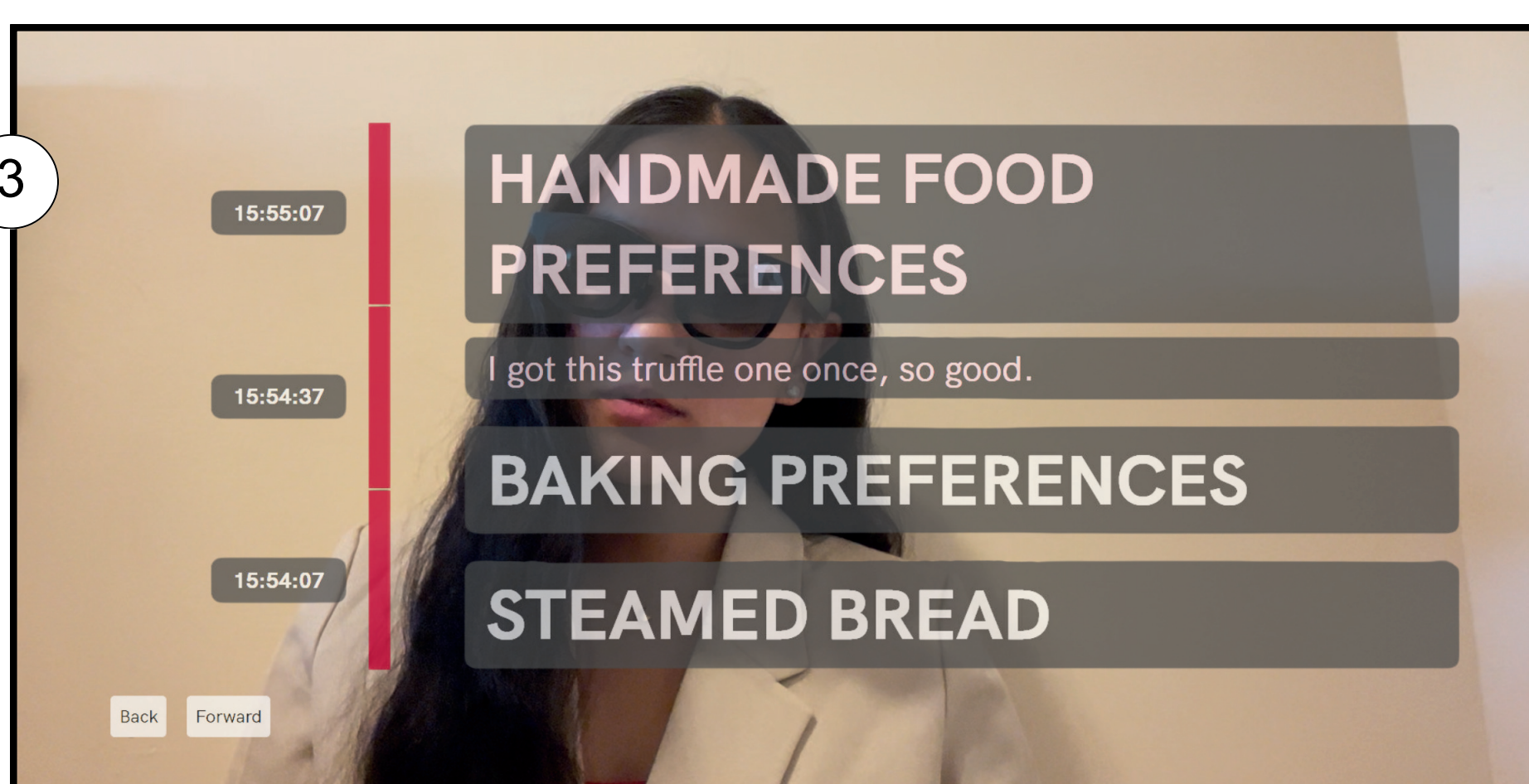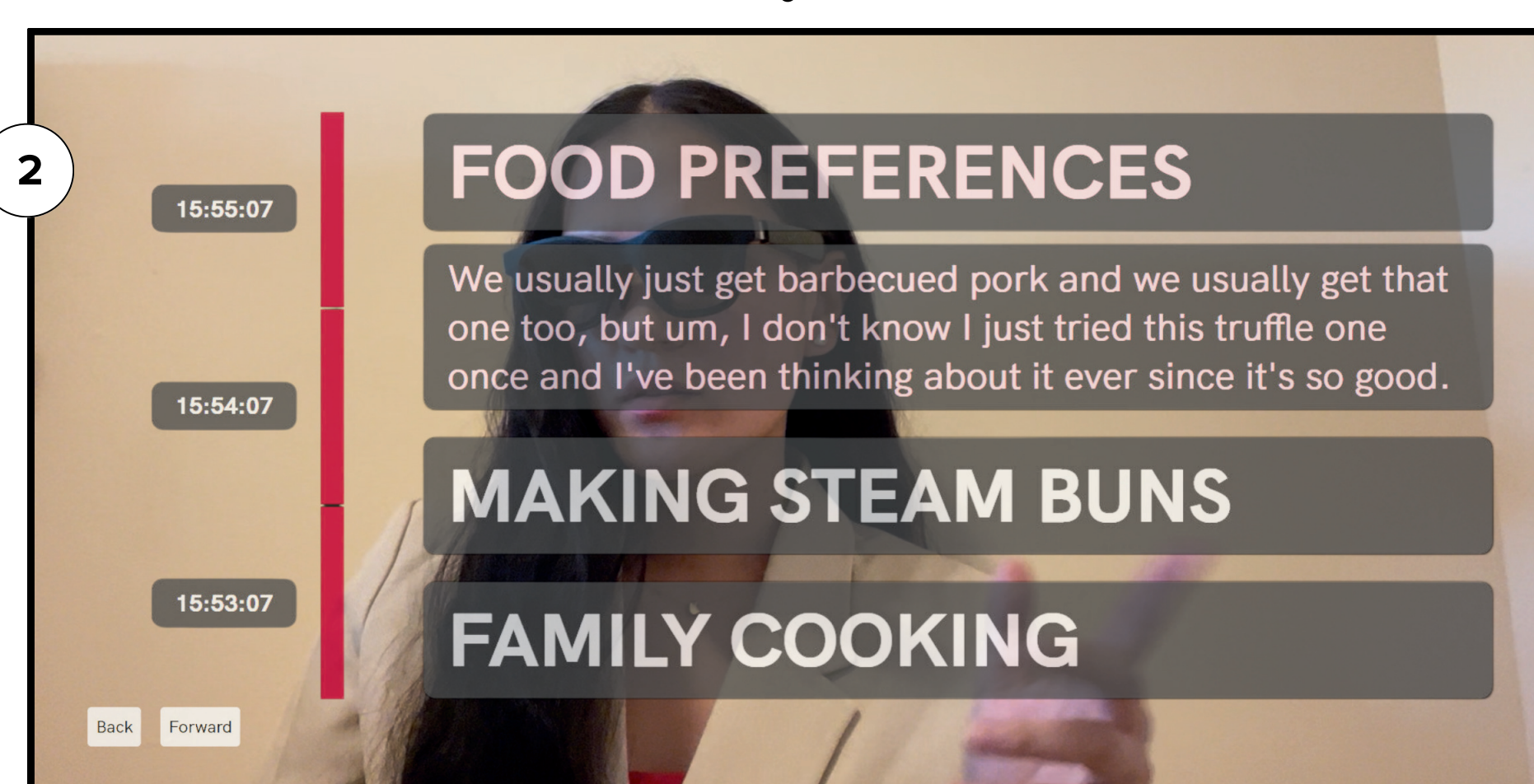
MOTIVATION

"How did we get here?"
It is a shared experience to lose track of conversation paths, lose your train of thought when speaking to someone, or to struggle to envision the full scope of a conversation.

We aim to visualize glanceable, real-time conversation timelines that can be easily summoned or dismissed, ensuring they don't distract from the conversation itself.

Unique challenges and opportunities are present in developing minimalist AR visualizations that serve to provide conversation support as needed.

CONVERSATION MODES

We visualize multiple levels of conversation to account for a variety of summarization needs. Users may 'zoom in' or 'zoom out' on the selected sentences to view that part of the conversation in:
- 5 minute blocks (1)
- 1 minute blocks (2)
- 30 second blocks (3)
- 10 second blocks (4)
- By topic via dialogue segmentation (Not Pictured)

DESIGN GOALS

Goal 1	Lightweight visualization on demand
Goal 2	Limiting unnecessary distraction and interaction
Goal 3	Consistent summarization as text is added
Goal 4	Providing access to the raw text
Goal 5	Prioritizing privacy and consent in data collection

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